PRINCE OF PERSIA

THE SANDS OF TIME™

UBISOFT™

Precautions

• This disc contains software for the PlayStation®2 computer entertainment system. Never use this disc on any other system, as it could damage it. • This disc conforms to PlayStation®2 specifications for the PAL market only. It cannot be used on other specification versions of PlayStation®2. • Read the PlayStation®2 Instruction Manual carefully to ensure correct usage. • When inserting this disc in the PlayStation®2 always place it with the required playback side facing down. • When handling the disc, do not touch the surface. Hold it by the edge. • Keep the disc clean and free of scratches. Should the surface become dirty, wipe it gently with a soft dry cloth. • Do not leave the disc near heat sources or in direct sunlight or excessive moisture. • Do not use an irregularly shaped disc, a cracked or warped disc, or one that has been repaired with adhesives, as it could lead to malfunction.

Health Warning

For your health, be sure to take a break of about 15 minutes during every hour of play. Avoid playing when tired or suffering from lack of sleep. Always play in a well-lit room, sitting as far from the screen as the cord will allow. Some people experience epileptic seizures when viewing flashing lights or patterns in our daily environment. These people may experience seizures while watching TV pictures or playing video games. Even players who have never had any seizures may nonetheless have an undetected epileptic condition. Consult your doctor before playing video games if you have an epileptic condition or immediately should you experience any of the following symptoms during play: dizziness, altered vision, muscle twitching, other involuntary movements, loss of awareness of your surroundings, mental confusion, and / or convulsions.

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See back page of this manual for Customer Service Numbers.

SLES-51918

1 Player • Memory Card (8MB) (for PlayStation®2): 88KB minimum • Analog Control Compatible: analog sticks only • Vibration Function Compatible

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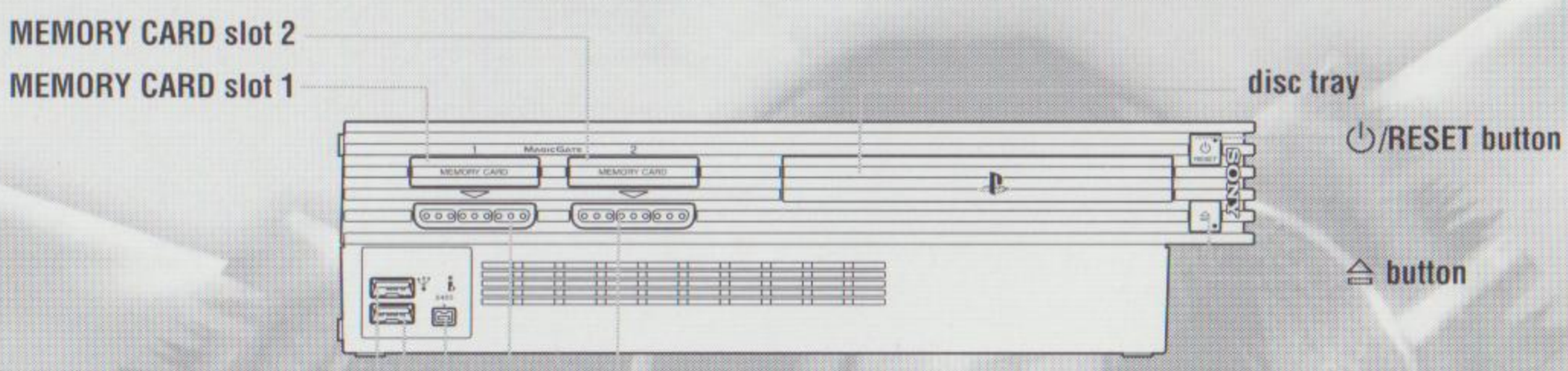
Getting Started



1. Set up your PlayStation 2 computer entertainment system according to the instructions in its Instruction Manual.
2. Make sure the MAIN POWER switch (located on the back of the console) is turned on.
3. Press the ⏻/RESET button. When the ⏻ indicator lights up, press the ⏏ button and the disc tray will open.
4. Place the Prince of Persia: The Sands of Time™ disc on the disc tray with the label side facing up. Press the ⏏ button again and the disc tray will close.
5. Attach game controllers and other peripherals, as appropriate.
6. Follow on-screen instructions and refer to this manual for information on using Prince of Persia: The Sands of Time™.

The game will automatically detect and choose the language set by default on your PlayStation 2 computer entertainment system. If you wish to change the language, you can do it through the Language section on the Options menu (accessible through the main menu). Use the left analog stick or the directional buttons to select the desired language and press the ⊗-button.

Basic Controls

(DUALSHOCK®2) Analog Controller

□ **button**: Sword (Attack)
⊗ **button**: Action (Jump, Roll)
△ **button**: Dagger (Retrieve sand, Freeze enemy)
○ **button**: Cancel Action (Let go, Put away sword)
L1 button: Rewind (Hold); Slow Motion (Tap)
R1 button: Special Action (Run on wall, Push/Pull, Swing on bar, Drink water); Block (in Combat mode)
L2 button: Alternate View (Landscape camera)
R2 button: Look (First-person camera)
Left analog stick: Move Prince
Right analog stick: Move camera
START button: Pause/Menu
NOTE: This title does not support the digital controller.

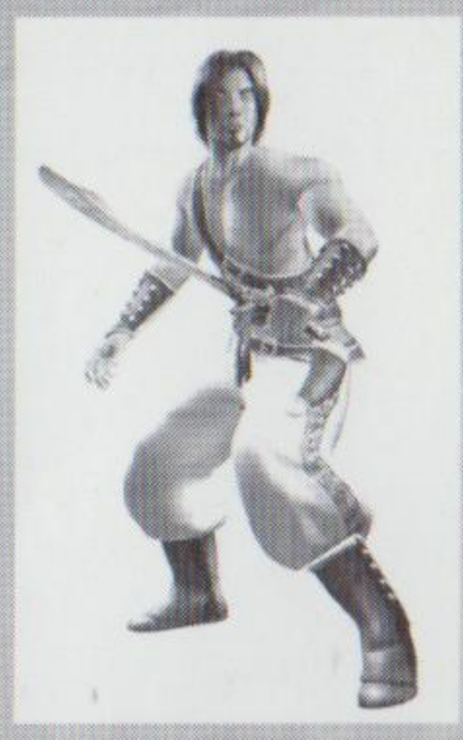
The Legend

Amidst the scorched sands of medieval Persia, there is a legend spun in an ancient tongue. It speaks of a time borne by blood and ruled by deceit.
It is within this war-torn land that a young Prince discovers a magic Dagger. Drawn to its dark powers, he is led to unleash a deadly evil upon the reaches of his father's vast kingdom.
Aided by the wiles of a seductive princess and the absolute powers of the Sands of Time, the Prince stages a harrowing quest to reclaim the palace's cursed chambers and restore peace to the very fabric of Time itself. He must tread these dangers carefully, however. Because in this world, there is only one rule: Master the Sands... or be buried.

Characters

The Prince

The youngest son of King Shahraman of Persia.



A gifted athlete and swordsman, the Prince is eager to prove himself in battle. Instead, his desire to win honour and glory leads him inadvertently to unleash an evil force upon his father's kingdom. Saving the day will take all his wits, agility, and courage.

Farah

The beautiful daughter of a conquered Indian Maharajah, Farah has every reason to hate the Prince who has destroyed her world. But the Prince has the Dagger of Time – the only weapon that can defend against the horrors he has unleashed. So Farah must stay close to him, if she wants to survive...

The Vizier

A traitor in the Maharajah's service, the Vizier tricks the Prince into opening the forbidden Hourglass, unleashing the Sands of Time upon an unsuspecting world. Now the Vizier wants the Dagger of Time to fulfill his ultimate, diabolical plan.

The Sands of Time

The Sands of Time are a terrible, primordial substance that changes and corrupts every living thing it touches. Only through the Dagger of Time can the awesome might of the Sands be harnessed. The Dagger confers extraordinary powers on its possessor, enabling him (or her) to seamlessly bend the fabric of Time itself.

The Hourglass

Long ago, in the age of myths, the Sands of Time were sealed away within an impregnable Hourglass. When the Prince commits the unimaginable sin of unlocking the Hourglass, releasing the Sands, the reason for this precaution becomes evident.

The Dagger

More than a weapon, the Dagger of Time is the only container besides the Hourglass that is strong enough to hold the Sands of Time. Whoever wields the Dagger is granted the power to control Time, by using up the Sands within.

Sand Creatures

No living thing is immune to the destructive powers of the Sands of Time. Contact with the sand will transform any man, woman, or beast into a Sand Creature, a hideous mockery of its original form. Incapable of speech or feeling, Sand Creatures are driven by a blind, single-minded instinct to hunt down and kill anything that lives.

Because Sand Creatures are not alive, they cannot be killed. They can, however, be destroyed... with the Dagger of Time.

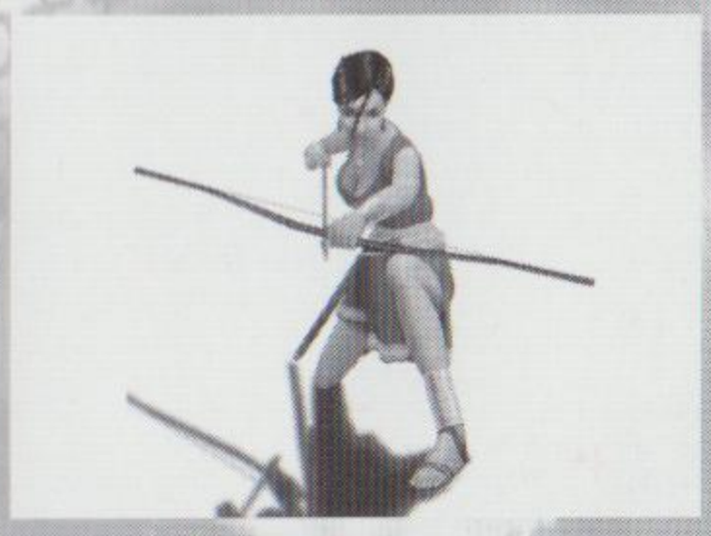
Human Sand Creatures

Animal Sand Creatures

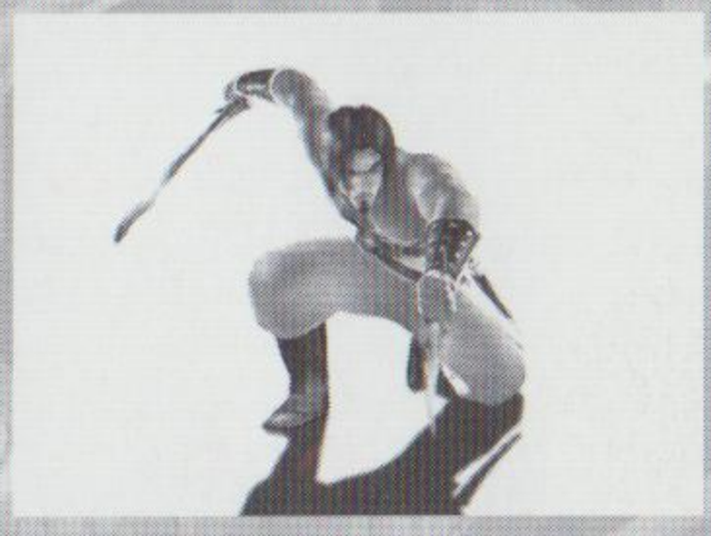
The Vizier, Farah, and the Prince are the only inhabitants of the Sultan's palace to escape transformation by the Sands of Time. They are protected by three artifacts, as ancient as the Hourglass itself.

The Vizier's Staff

Farah's Bow



The Prince's Dagger



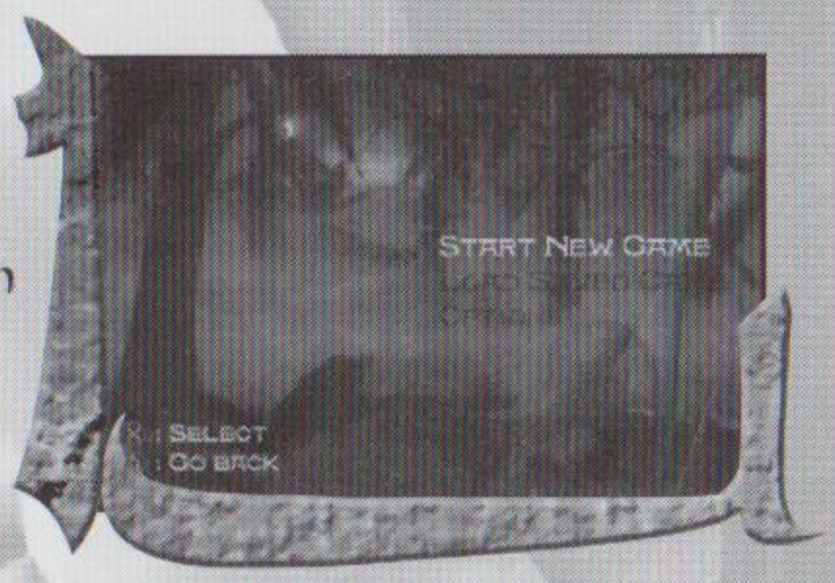
To Play the Game

Press the START button to reach the Main Menu.

Main Menu

Use the left analog stick or the directional buttons to move among the following options; then press the ⊗ button to select. Press the △ button to go back to the previous menu screen.

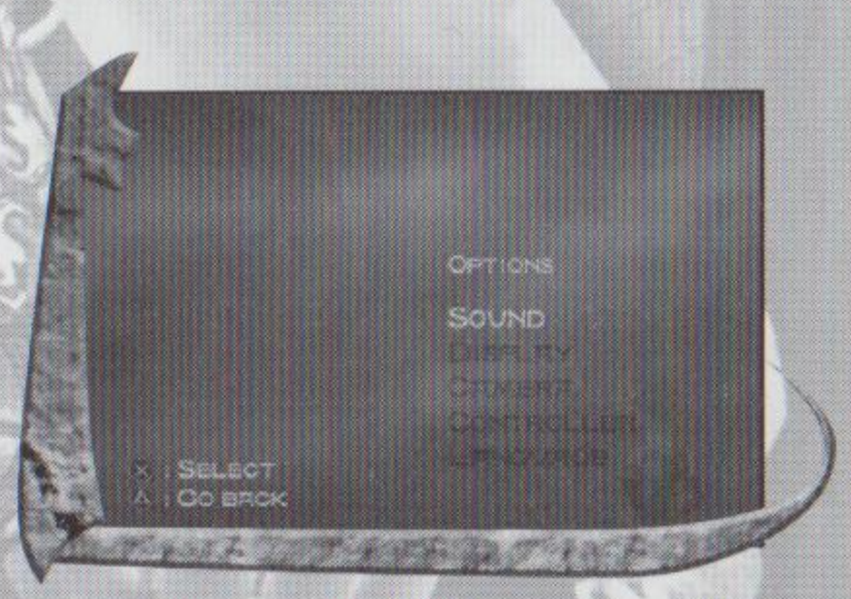
- Start New Game: Start a new game.
- Load Saved Game: Resume a previously saved game.
- Options: Access the Options menu to adjust various settings.



Options Menu

At this screen, you can adjust various settings for the game.

- Sound: Adjust the balance of music, voices, and sound effects.
- Camera: Choose between Normal and Inverted.
- Controller: Turn vibration on and off.
- Language: Change the language.



New Game

When you see letterboxing (black bands) at the top and bottom of the screen, as in the illustration, this means a cinematic sequence is in progress. This is a time to watch, not play.

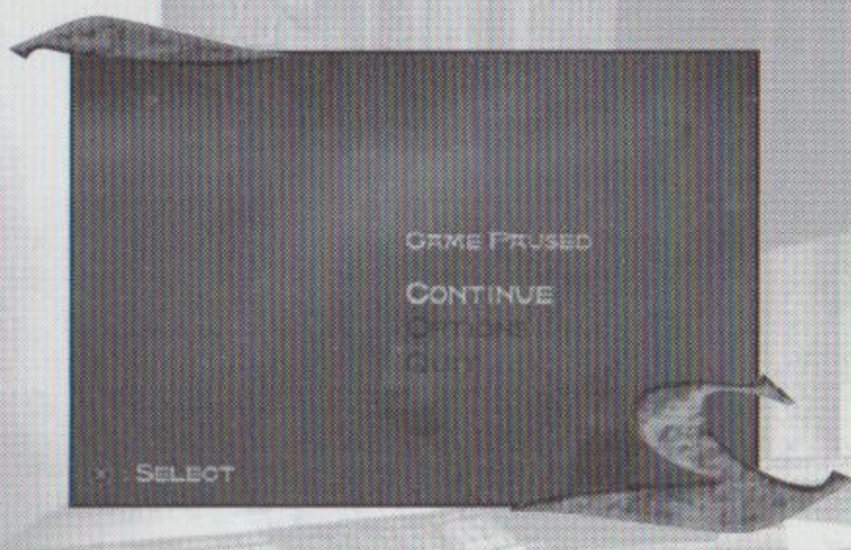
If you don't want to watch a cinematic sequence again, you can usually skip past it by pressing the ⊗ button.

When the black bands disappear, the Prince is back under your control. To start a new game, use the left analog stick to make the Prince walk through the curtains into the palace.

Pause Menu

You can pause gameplay at any time by pressing the START button. This will bring up the following screen:

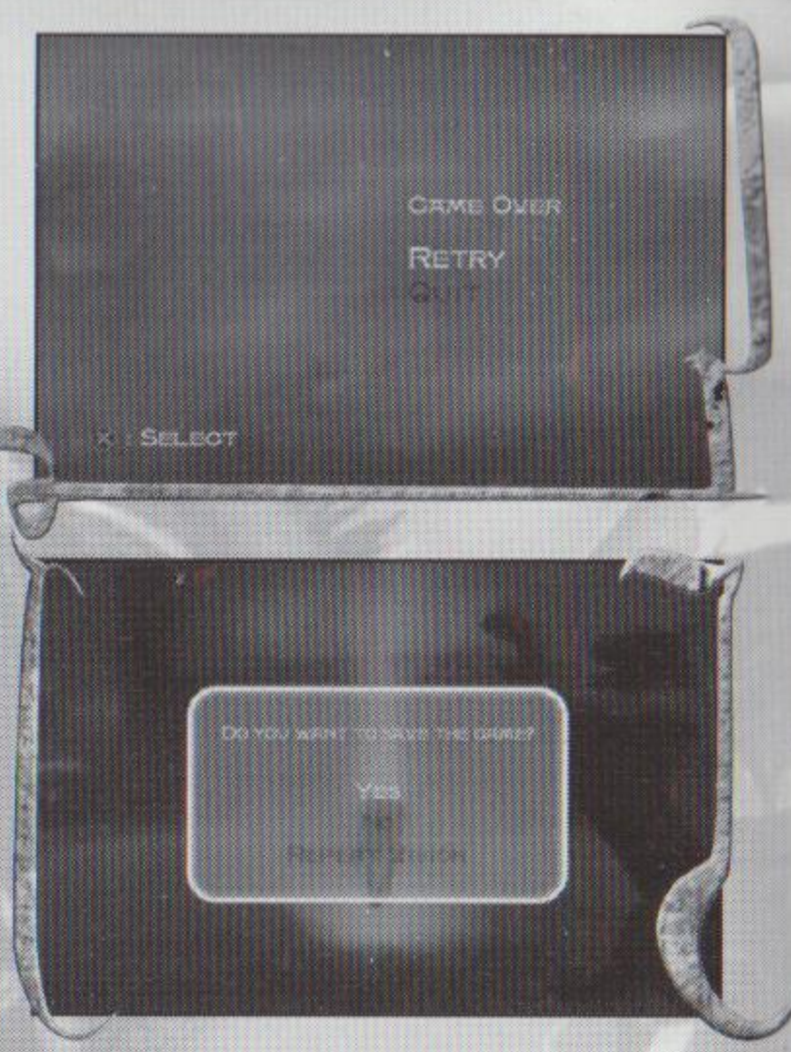
- Continue: Resume gameplay.
- Options: Access the Options menu to adjust various settings.
- Quit: Quit your current game and return to the Main Menu.



Game Over

If the Prince or Farah dies in the course of gameplay, this will bring up the following screen:

- Retry: Resume the game from the most recent checkpoint.
- Quit: Quit your current game and return to the Main Menu.



Saving

To save game settings and progress, insert a Memory Card (8MB) (for PlayStation®2) into MEMORY CARD slot 1.

At various points in gameplay, you will be given the chance to save your game.

- A memory card (8MB) (for PlayStation®2) inserted into MEMORY CARD slot 1, with at least 88KB of free space is required to save game data.
- Do not press the ⏻/RESET button on your console or remove the memory card (8MB) (for PlayStation®2) while saving or loading. Doing so may destroy saved data.

Loading

To continue a previously saved game, choose Load Saved Game from the Main Menu. You need to have a Memory Card (8MB) (for PlayStation®2) inserted into MEMORY CARD slot 1.

The Dagger of Time

Whoever holds the Dagger of Time gains extraordinary powers to bend and control the fabric of Time itself, by using up the Sands within.

Powers of the Dagger of Time

The Power of Revival (Rewind): Allows you to undo your mistakes ~ even your own death ~ by traveling back in time up to 10 seconds.

The Power of Delay (Slow Motion): Slows down time for everyone around you, giving you a slight but important edge in combat.

The Power of Restraint (Freeze): Stops time for a targeted enemy, allowing you to dispatch him or her with impunity.

The Power of Haste (Mega-Freeze): Stops time for the entire world, allowing you to wreak havoc on all your enemies at will.

The Power of Destiny (Visions): Allows you to behold startling visions of the future.

Using the Dagger

To use the powers of the Dagger, you need to have sand in the Dagger.

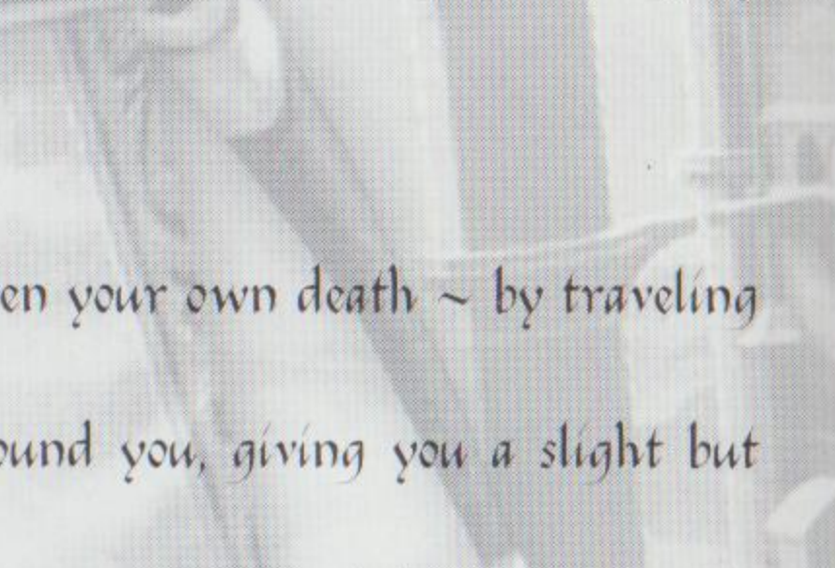
Rewind

The first power of the Dagger. Press and hold the L1 button to turn back time. When you reach safety, release the L1 button to resume play. Each rewind uses up 1 Sand Tank.

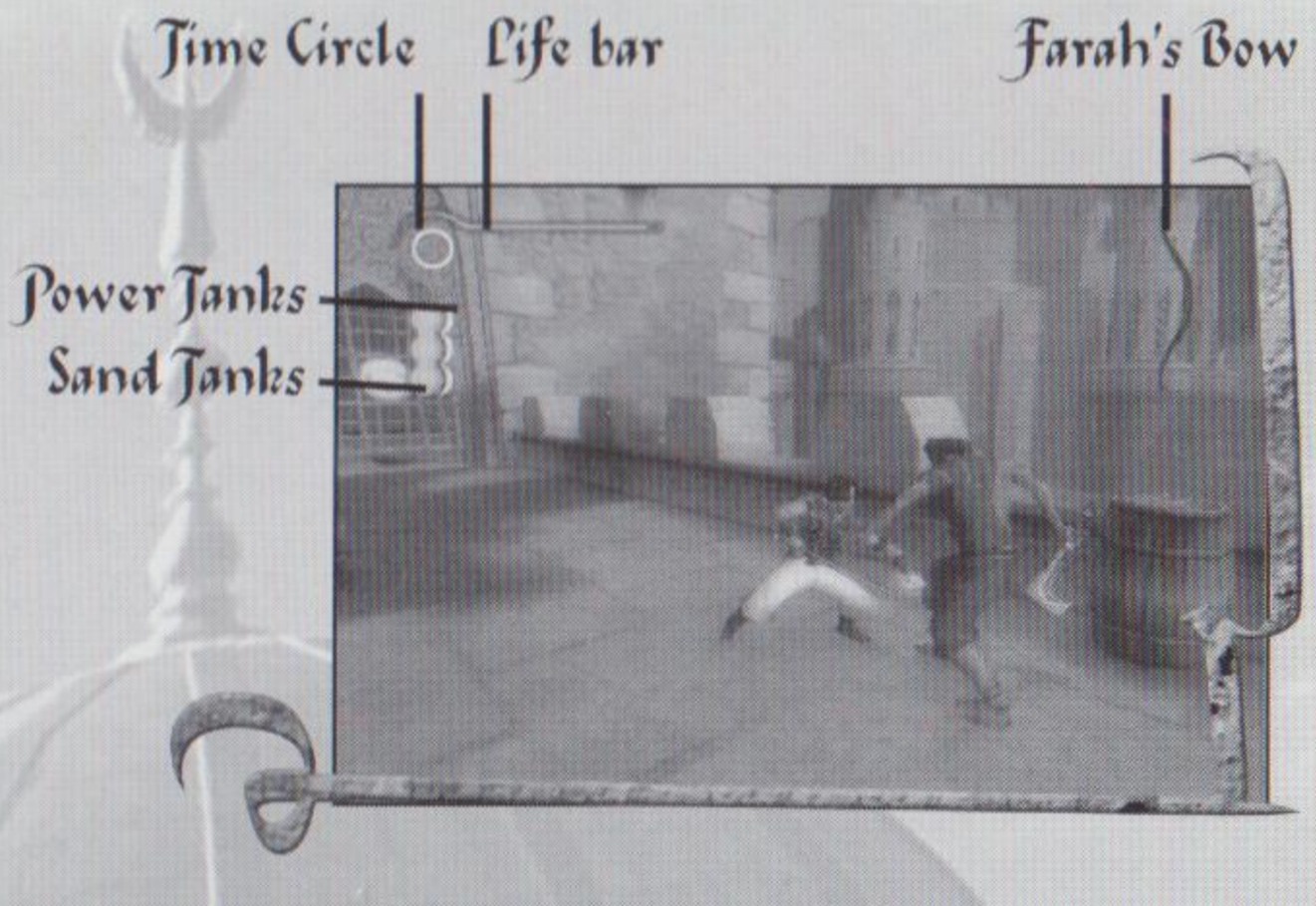
Retrieve Sand

Refill Sand Tanks by retrieving sand from defeated Sand Creatures or loose Sand Clouds. Press the △ button to retrieve sand. Each retrieve fills one Sand Tank.

The Dagger can gain additional powers throughout the course of gameplay. The more you use the Dagger, the more powerful it becomes.



Game Interface



Life Bar

Shows the Prince's current state of health. Hard falls, enemy attacks, and traps all cost the Prince life. If your life bar reaches empty, it's Game Over. (Unless, of course, you undo the mishap by rewinding...) Replenish the life bar by drinking water from a fountain or other sources.

Sand Tanks

Shows how much sand is in the Dagger. Each rewind empties one Sand Tank. Each time you retrieve sand from an enemy or a Sand Cloud, it fills one Sand Tank. The Dagger is also capable of growing new Sand Tanks in the course of the game.

Power Tanks

When you have retrieved enough sand, the Dagger grows its first Power Tank. Sand contained in Power Tanks cannot be used to rewind, but gives you new powers including Slow Motion and Freeze. Power Tanks, like Sand Tanks, can be refilled by retrieving sand from enemies.

Time Circle

Shows how much time is available to Rewind. A full circle represents 10 seconds. Also serves as a timer for Slow Motion and Mega-Freeze.

Farah's Bow

Farah can sustain only a certain number of hits from enemies before her bow breaks. If that happens, the next blow will kill her and it's Game Over... unless you can save her by rewinding.
Don't forget you have the Dagger! As long as you have sand in a Sand Tank and time in the Time Circle, the game's not over... even if you're dead.

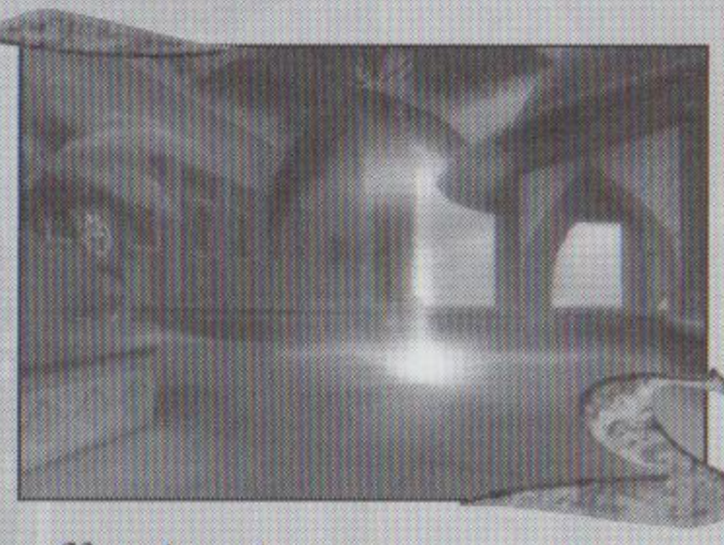
Rewards

Sands of Time

The same sand that flows in the veins of Sand Creatures can also be found loose, swirling throughout the palace. You may be lucky enough to encounter Sands of Time in the following forms:

Sand Vision

A Sand Vortex may form in a particular place, either spontaneously, or as the result of a successful fight against Sand Creatures. Entering a Sand Vortex will give the Prince a brief, hallucinatory vision of the future.



These visions give the Prince a glimpse of the dangers and opportunities that lie ahead as he finds his way through the palace. They also offer the player an opportunity to save the game.

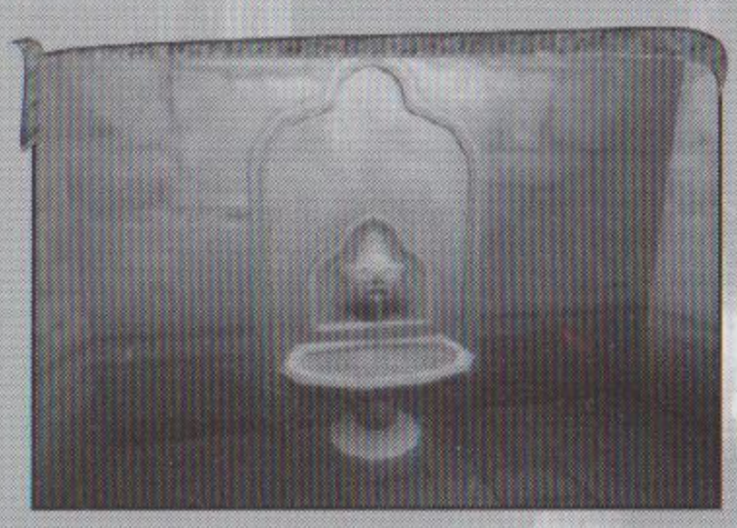
Sand Cloud

When you see a cloud of loose sand like this one, grab it! Collecting 8 Sand Clouds will cause the Dagger to grow an additional Sand Tank, permanently increasing its capacity to hold sand.

Water Is Life

Drinking water from a fountain or other source will restore a wounded Prince to health. Press and hold the R1 button to drink as much as you need until your life bar is fully replenished.

Fountain



Water Pool

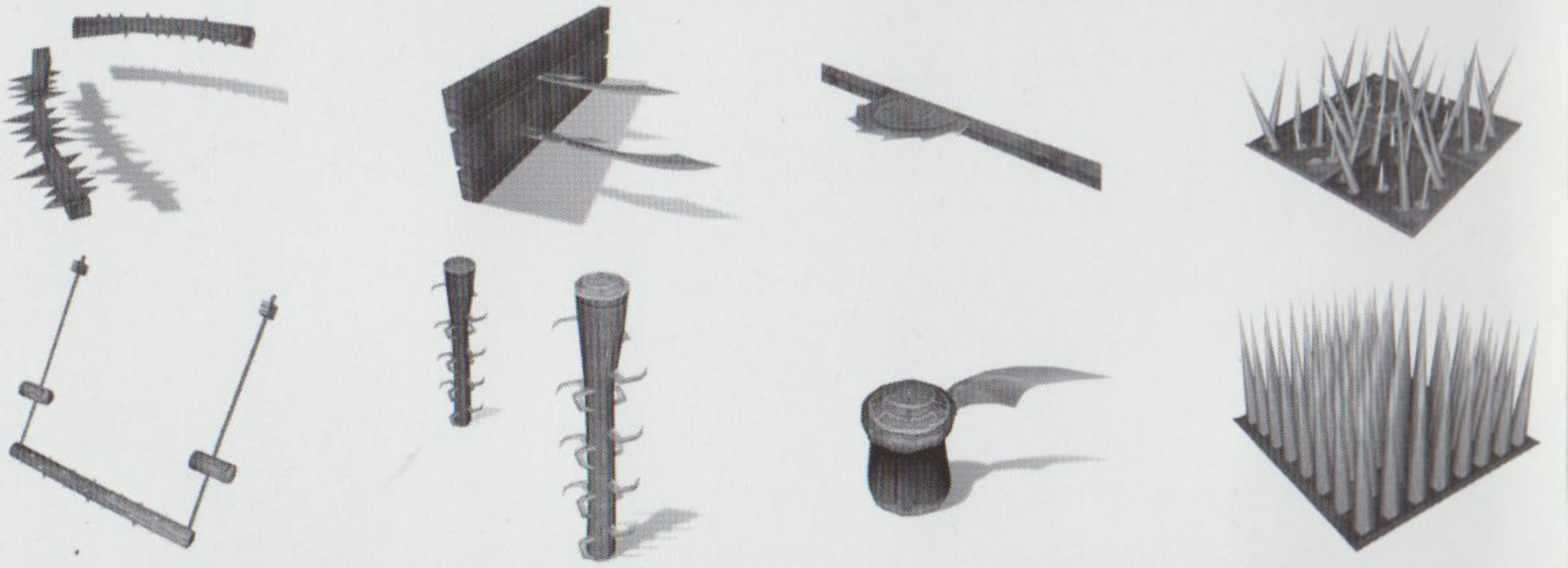
Magic Fountains

The Prince can never be sure whether Magic Fountains are real or a figment of his imagination. One thing, however, is certain: Each time you drink from a Magic Fountain, it will permanently lengthen your life bar.

Traps

It is said that in all Persia, there is no host more generous than the Sultan of Azad. To protect the glories of his magnificent palace, the Sultan has built a defence system designed to shred the soldiers of any attacking army. From the moment these defenses are activated, the Prince ironically finds himself a most unwelcome guest.

Here are some of the traps the Prince will encounter as he strives to save the palace of Azad from the Sands of Time. Failure to evade a trap could result in injury or death.



The Prince's Attacks

Multi-Enemy combat

When surrounded by many enemies, use the left analog stick to target a particular enemy. It is not necessary to turn to face the enemy before you attack. For example, to retrieve sand from an enemy behind you, simply

point the left analog stick toward the enemy and immediately press △ button. The agile Prince will do the rest.

Basic Moves

Attack (Sword)

Use the left analog stick to target the enemy; then press the □ button to strike with your sword. Your sword can hurt Sand Creatures, but to finish them off, you need to use the Dagger.

Retrieve Sand (Dagger)

When you have knocked down a Sand Creature with repeated sword strikes, press the △ button to strike with the Dagger and retrieve its Sands of Time. This destroys the enemy for good and also refills one Sand Tank.

Block

Press and hold the R1 button to block. For as long you hold the R1 button, your sword will deflect all enemy attacks from all directions. Later in the game, you may encounter enemies powerful enough to break your block.

Advanced Attacks

Vaulting Attack

Push the left analog stick toward your enemy; then press the ⊗ button to vault over him. As you start your descent, press the □ button to strike the enemy from behind. Later in the game, you may encounter enemies that can counter your Vaulting Attacks.

Vaulting Attack + Retrieve

Follow up a successful vaulting attack by pressing the △ button (Dagger) to do a quick retrieve and destroy the enemy.

Counter-Attack

Press and hold the R1 button to block, wait until your enemy strikes... and then press the □ button to launch a devastating counter-attack. This takes a bit of practice, but if properly executed, you can floor enemies with a single blow. Later in the game, you may encounter enemies that can counter your Counter-Attacks.

Wall Rebound Attacks

When fighting near a wall, you can use the walls for rebound attacks. Point the left analog stick toward the wall and press ⊗ + □ to launch a rebound attack straight at the enemy, or ⊗ + ⊗ to rebound and jump over the enemy's head.

Counter-Retrieve

Press and hold the R1 button to block... then, at the moment your foe strikes, press the △ button to do a quick retrieve and destroy the enemy.

Power Attacks

The following attacks will become available once the Dagger grows its first Power Tank. The more you retrieve sand over the course of the game, the more Power Tanks you can get.

Slow Motion

(Needs one full Power Tank)

Tap the L1 button briefly to go into slow motion. This gives you an advantage over your enemies.

Freeze and Slice

(Needs one full Power Tank)

Press the △ button to strike an enemy with the Dagger. This will freeze him in time. Then, while he is at your mercy, press □ + □ to set up and slice your foe in half, destroying him utterly without needing to do a retrieve.

Mega-Freeze

When you have grown a full complement of Power Tanks, this gives you the ability to go into hyper-speed, stopping all your enemies. Mega-Freeze consumes all your Power Tanks... but in the right situation, it is worth it! Press and hold the R1 button, and then press the L1 button for the Mega-Freeze. Use the left analog stick to target enemies; then □ button + □ button to finish each one off in turn.

Hints and Tips

- Don't forget to block! When fighting, press and hold the R1 button to protect the Prince from most enemy blows.
- During combat, don't just stand in one place! Use the Prince's acrobatic abilities to stay on the move: dodging, vaulting over enemies, and pushing off walls for rebound attacks.
- Pay attention to the cinematic presentation of each new place the first time you enter. The camera's path is a clue as to where the Prince needs to go.
- If you get stuck, try replaying the most recent vision for clues as to what to do next.
- Always keep an eye out for Sand Clouds, visions, and hidden entrances to Magic Fountains.
- Sword upgrades are available as you progress.
- Don't forget to rewind!
- Take advantage of Slow Motion to help you fight, and to avoid traps.
- Use the first-person camera to look around, and the landscape camera to get the big picture of where you are
- Don't fight your enemies one by one. When surrounded by many enemies, a more effective tactic is to divide your attacks among them in quick succession, using the Prince's superior agility to your advantage.

Looking for cheats to go up to the next level? Call us for Hints and Tips Telephone Number: 0906 643 0200, available hours 9.00 am until 7.00 pm Monday ~ Friday (excluding Bank Holidays) to speak to one of our representatives. Calls cost £1.50 per minute, please ask permission from the person who pays the phone bill.

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Simply go to Ubisoft-en.custhelp.com and visit the Ubisoft Frequently Asked Questions first!
By visiting our FAQ database, you can find exactly the same answers that are available to you by calling or sending email to our support representatives. This service is free and available 24/7!
If for any reason you do not find the answer to your question, you can click on the Ask a question link in the FAQ to send us an email, ensuring that we get all the important information on your system and your problem so we can answer correctly the first time.
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If you do not have email access, our support representatives can assist you from 9:00 am until 7:00pm, Monday – Friday (excluding Bank Holidays) on Telephone: 0905-482-0109 Calls cost 30p per minute. Please be at your system when calling Ubisoft for support.

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• Malta — **21 344700**
National Rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.

• Nederland — **0495 574 817**
Interlokale kosten. Bel deze klantenservicenummers alleen bij hardwareproblemen met PlayStation-producten.

• New Zealand — **09 415 2447**
National Rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.

• Norge — **820 75 050**
Mon-Fre 8.30-16.30. Vennligst ring disse kundeservicenumrene bare for maskinvarestøtte i forbindelse med PlayStation-produkter.

• Portugal — **707 23 23 10**
Contacte-nos através destes números de Assistência ao Cliente para obter asitÊncia técnica (hardware) apenas para produtos da PlayStation.

• España — **902 102 102**
Tarifa nacional. Al llamar a estos números del Servicio de atención al cliente sólo obtendrá asistencia para los productos PlayStation.

• Sverige — **08 587 822 40**
Mån-Tors 8-17 Fre 8-15.30. Ring endast dessa kundservicenummer för maskinvarusupport av PlayStation-produkter.

• Suisse/Schweiz/Svizzera — **0848 84 00 85**
Tarif appel national / Nationaler Tarif / Tariffa Nazionale. Veuillez composer les numéros du service après-vente pour recevoir une assistance technique destinée uniquement aux produits PlayStation.

• UK — **08705 99 88 77**
National rate. Calls may be recorded for training purposes. Calls charged at local rate. Please call these Customer Service Numbers only for hardware support of PlayStation products.

Please call these Customer Service Numbers only for hardware support of PlayStation products.

The conspirators have heavily armed death squads.

You have to expose them.

Jade's world is under attack from an alien force. Her government claims to be defending the people, yet more and more of them are becoming enslaved. Fighting oppression, propaganda and deception, not to mention fighting those intent on killing her, Jades's journalistic quest is to unravel the truth and expose the conspiracy. What lies beyond good and evil? You are about to find out...

PlayStation.2

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